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10/8/15

CS1301 A

MyAccount7

While working on this program, we learned a lot about creating and manipulating objects, with their own separate methods. We learned how to use constructors to apply variables to different objects, and how to make different types of methods return different types of data.

We found this to be the most challenging program to create as of yet, and felt we were a little unprepared for it. We could not instantiate objects when we began, but slowly figured it out with the assistance of the CS department’s tutors. We figured out how to use variables in the skeleton to apply to the newly created objects.

In this assignment, we learned the skill of creating objects and assigning them different values to make them different from one another. We learned to manipulate the objects through their accessor and mutator methods.

We observed in our program that methods in a class can be accessed by an object of that class and it won’t affect other objects of the same class. For instance, depositing into one of the accounts didn’t affect the overall deposits of the other.